The following guide will show you which textures to put into which texture slot on each FBX mesh

Egypt\_Pyramid  
Slot One, Yellow

Castle  
Slot One, Grey  
Slot Two, Dark Green  
Slot Three, Brown  
Slot Four, Dark Red

Crane  
Slot One, Yellow  
Slot Two, Cyan  
Slot Three, Red  
Slot Four, White

Crater\_Mouth  
Slot One, Brown  
Slot Two, Black  
Slot Three, Red  
Slot Four, White

Crater\_Endless  
Slot One, Brown  
Slot Two, Black

Crater\_Eye  
Slot One, Brown  
Slot Two, Eye

Flytrap\_Cluster  
Slot One, LightGreen  
Slot Two, DarkRed

Pumpkin Plant  
Slot One, Orange  
Slot Two, Brown

Statue\_Hourglass  
Slot One, Grey  
Slot Two, Cyan  
Slot Three, Brown

Statue\_ Hammer  
Slot One, Grey  
Slot Two, Brown  
Slot Three, LightGrey

ContainerShip  
Slot One, DarkRed  
Slot Two, Red  
Slot Three, Grey  
Slot Four, LightGrey

Pyramid\_Aztec  
Slot One, Grey

CruiseLiner  
Slot One, White  
Slot Two, LightGrey  
Slot Three, Cyan  
Slot Four, Dark Blue

Mushroom  
Slot One, LightGrey (Specular, White)  
Slot Two, Grey

StarFort  
Slot One, Grey  
Slot Two, LightGrey  
Slot Three, Brown  
Slot Four, DarkGreen

Mountain\_01  
Slot One, Brown  
Slot Two, LightGrey  
Slot Three, Grey

Mountain\_03  
Slot One, Brown  
Slot Two, LightGrey  
Slot Three, Grey

Washington Monument  
Slot one, White

Stalagmite  
Slot One, Grey